

## UNIVERSITY CURRICULUM COMMITTEE

Wednesday, January 29, 2020. 3:05 – 4:30 p.m. Moulton Hall, Room 102C.

### AGENDA

1. **CONVENE:** Lippert

2. **INTRODUCTIONS:**

3. **APPROVAL OF MINUTES:** #11 Minutes (12/04/2019)

4. **PROPOSED DISCUSSION AND ACTION\*:**

- a. [Radio Sequence \(Delete Program\)](#) – Johnston, Akman
- b. [Television Production Sequence \(Delete Program\)](#)– Johnston, Akman
- c. [Interactive Media Sequence \(Delete Program\)](#)– Johnston, Akman
- d. [Media Arts Sequence \(New Program\)](#)\*\*– Johnston, Akman

**\*Note:** All proposals will be considered and reviewed for the 2021-2022 academic catalog.

**\*\*Note:** The Media Arts Sequence is looking to combine the Radio, Television, and Interactive Media sequences. You will notice a note on the Media Arts proposal that states “This new sequence proposal assumes changes to the Mass Media Major in a separate proposal will be approved.” This proposal (found [here](#)) was submitted as a program proposal when it should have been submitted as an editorial request. Please consider the Mass Media proposal approved when reviewing the Media Arts proposal.

5. **LIAISON REPORTING/ASSIGNMENTS:**

- a. Council for General Education – Lippert
- b. Council for Teacher Education –
- c. Academic Affairs Committee – Howell

6. **STAFF REPORT:**

7. **MISCELLANEOUS:**

8. **ADJOURNMENT:**

#### **Tentative Next Meetings’ Proposal Discussions:**

Game Design Sequence (New Program) 2021-2022 Catalog – Allbaugh, Jia – February 5, 2020

Game Design Minor (New Program) 2021-2022 Catalog – Allbaugh, Jia – February 5, 2020

Management, Promotion, and Sales Sequence (Revise Program) 2021-2022 Catalog – Allbaugh, Jia – February 5, 2020